

PACE simulated Data: R_{rs} simulation using Hydrolight

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UC San Diego



The objective is to generate a synthetic hyperspectral IOPs, Rrs, and Kd data set from Hydrolight simulations

Runs will start in January/February

Spectral range from 300 to 800 nm with 5 nm resolution

(or 3 nm, but according to Cael et al. (2020) error more important than resolution, so... 5 ok)

Good vertical resolution to be able to calculate Kd over the first attenuation depth (37% of $E_d(0-)$)

All AOPs will be make available.

Include inelastic processes:

- Run without Raman
- Runs with Raman
- Runs with Raman+Chl fluo with a mean chlorophyll fluorescence quantum efficiency

Deep ocean (no bottom albedo), IOPs homogeneously distributed, wind speed of $5 \text{ m}\cdot\text{s}^{-1}$

Representative of IOPs variability commonly encountered in the natural environment. **The IOPs variability will be driven by $a_{\text{phy}}(440)$ (free variable)** as a starting point similarly to Craig et al. (2020).

Approach for synthesizing water IOPs for COART:

$$b_b(\lambda) = b_{bw}(\lambda) + b_{b-ph}(\lambda) + b_{b-dm}(\lambda)$$

$$a(\lambda) = a_w(\lambda) + a_{ph}(\lambda) + a_y(\lambda) + a_d(\lambda)$$

constants From measurements synthesized

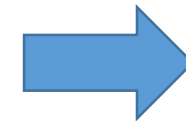
and,

$$a_y(\lambda) = a_y(440) e^{-S_y(\lambda-440)}; \quad a_y(440) = p_1 \times a_{ph}(440)$$

$$a_d(\lambda) = a_d(440) e^{-S_d(\lambda-440)}; \quad a_d(440) = p_2 \times a_{ph}(440)$$

$$b_{b-ph}(\lambda) = 0.01 \times (c_{ph}(\lambda) - a_{ph}(\lambda)) \quad c_{ph}(\lambda) = p_3 \times \left(\frac{440}{\lambda}\right)^{p_4}$$

$$b_{b-dm}(\lambda) = p_5 \times \left(\frac{440}{\lambda}\right)^{p_6}$$



Do these constraints conform with observations ?

From Craig et al., 2020

0.57

0.766

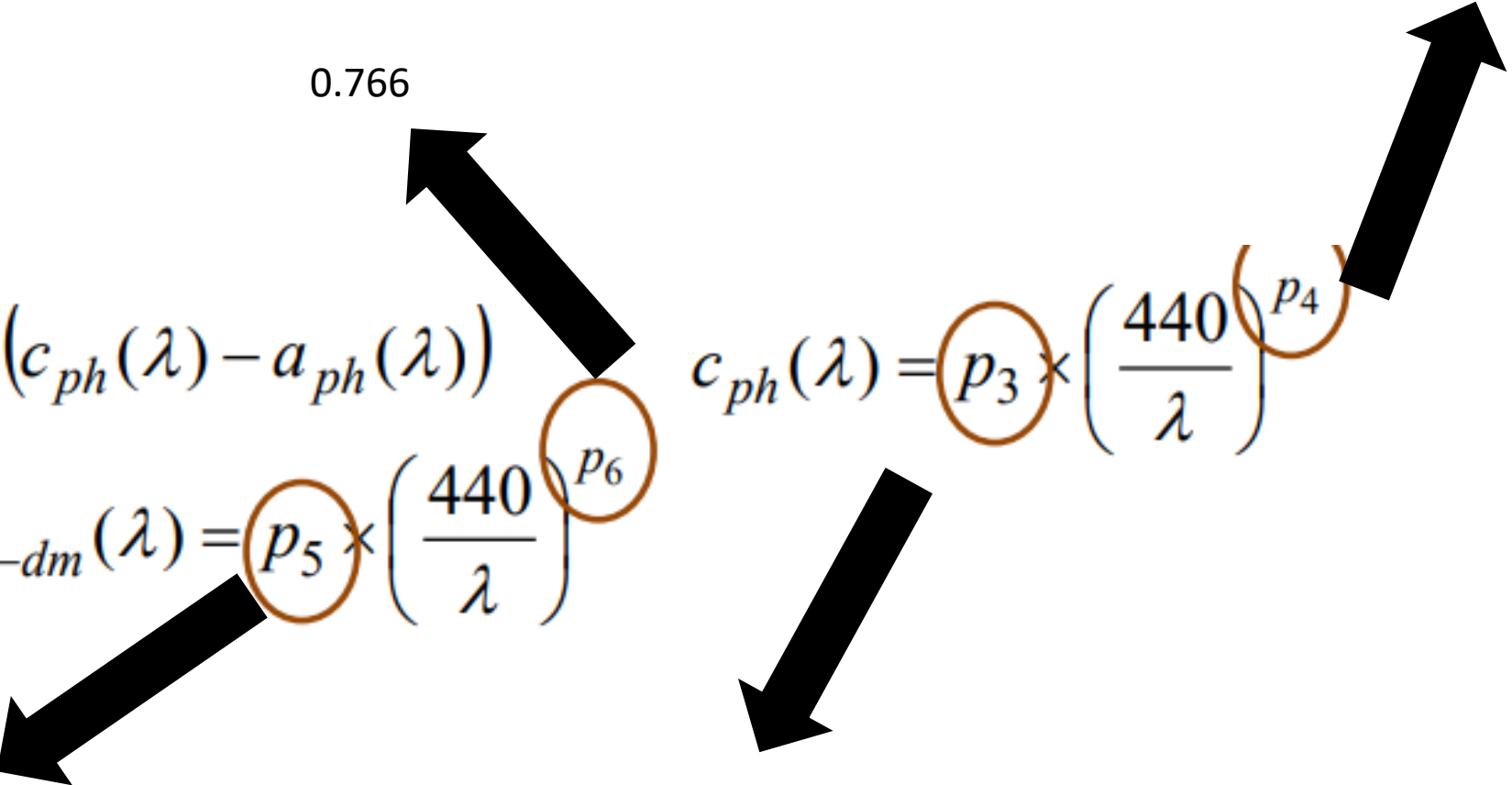
$$b_{b-ph}(\lambda) = 0.01 \times (c_{ph}(\lambda) - a_{ph}(\lambda))$$

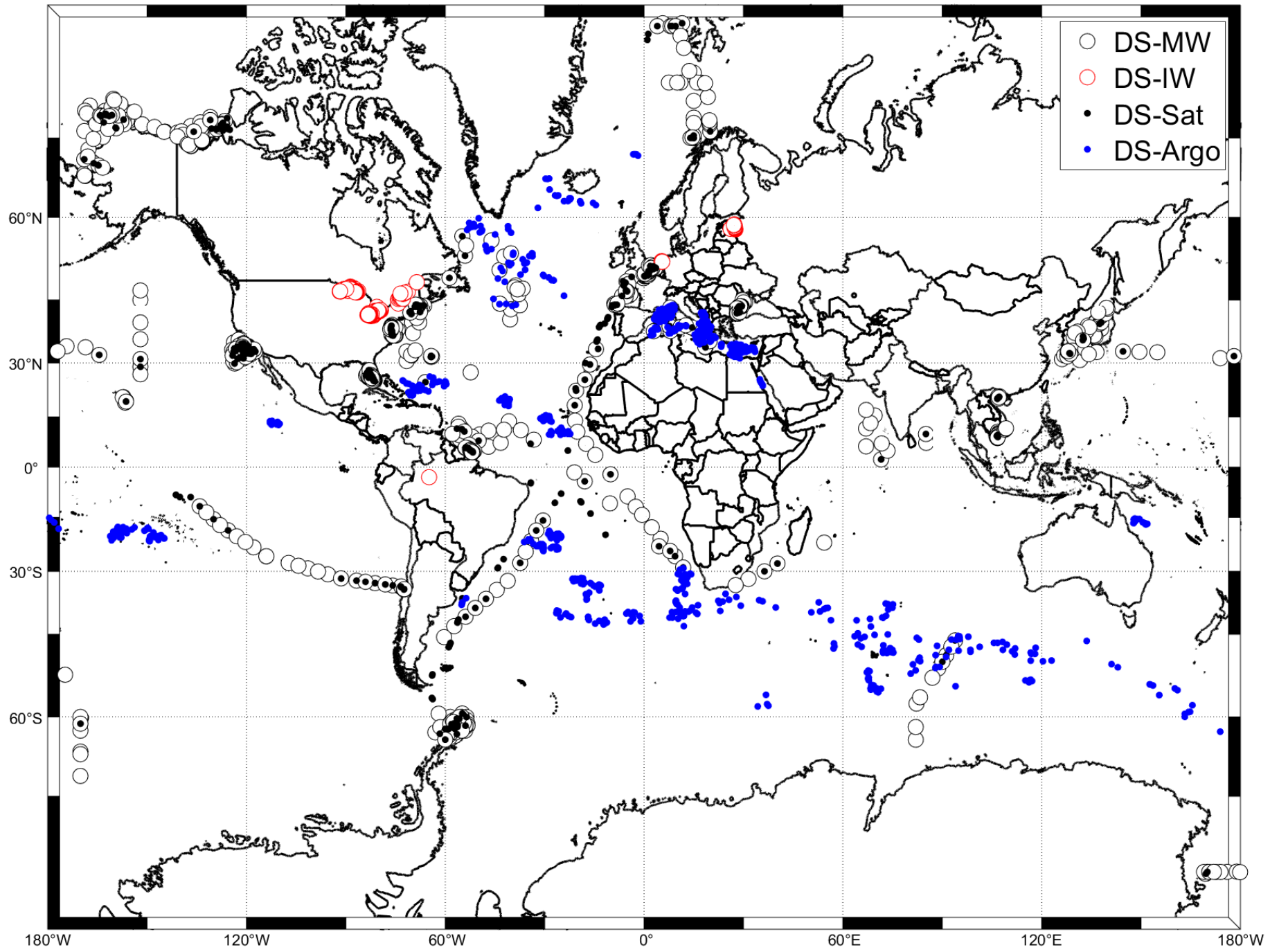
$$c_{ph}(\lambda) = p_3 \times \left(\frac{440}{\lambda} \right)^{p_4}$$

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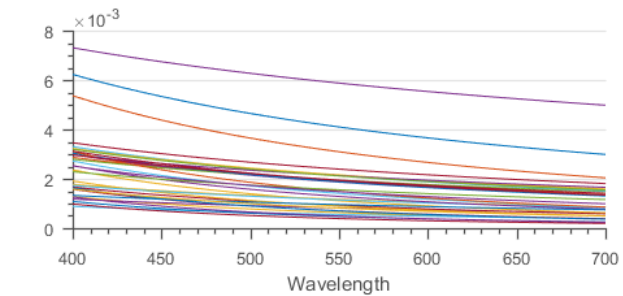
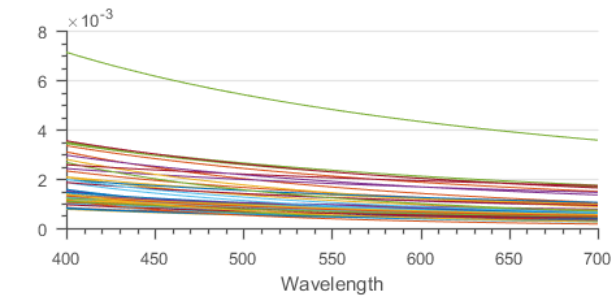
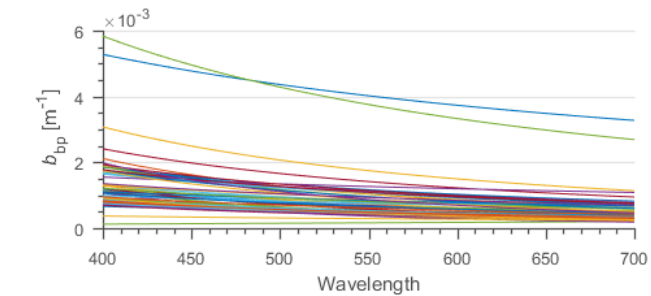
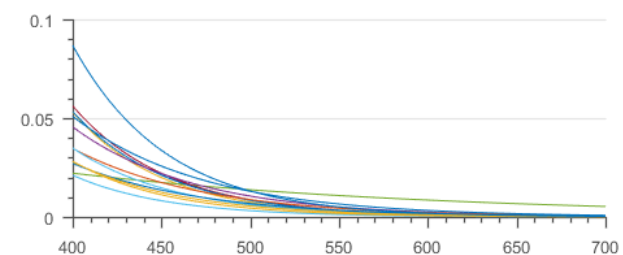
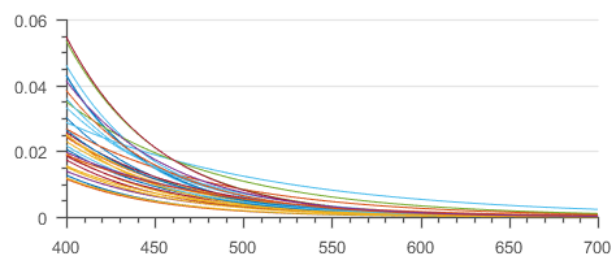
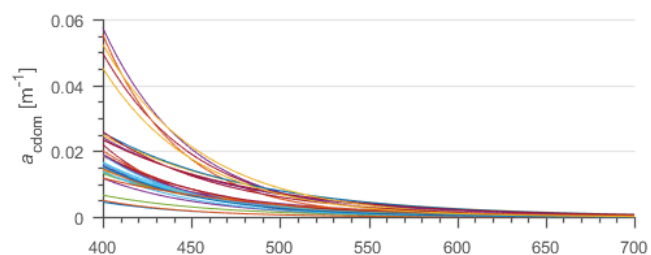
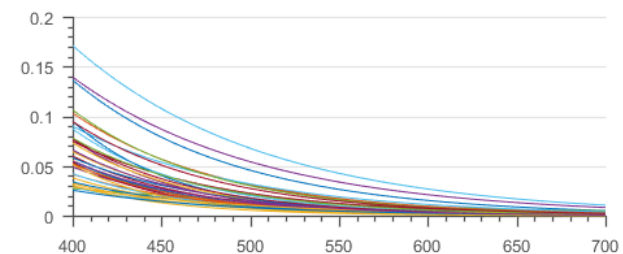
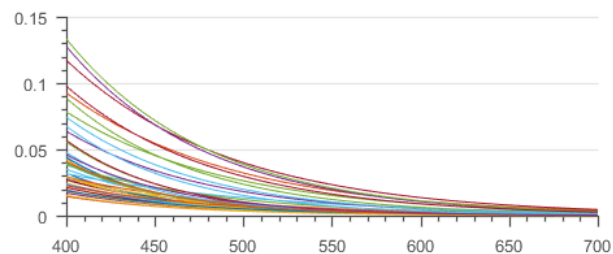
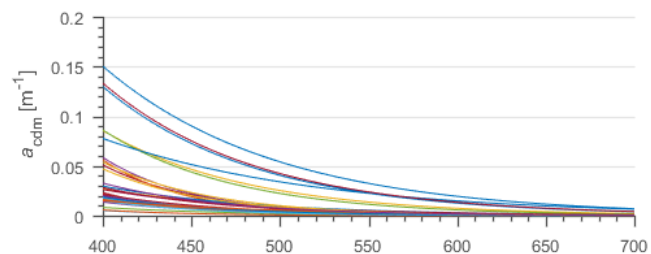
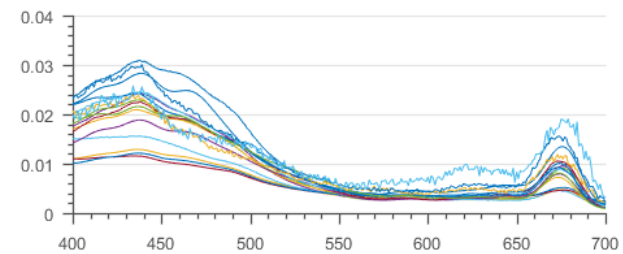
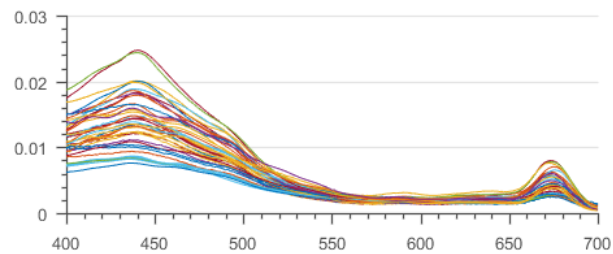
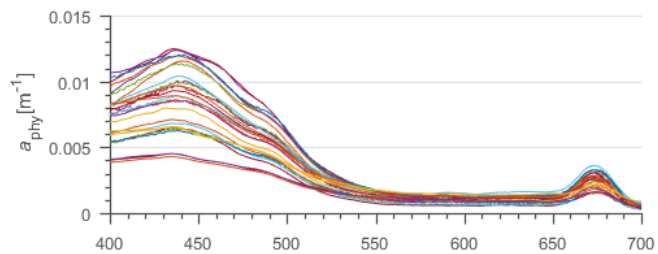
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+0.06;

p3=(0.6-0.06).*
random(between 0 and
1) +0.06;

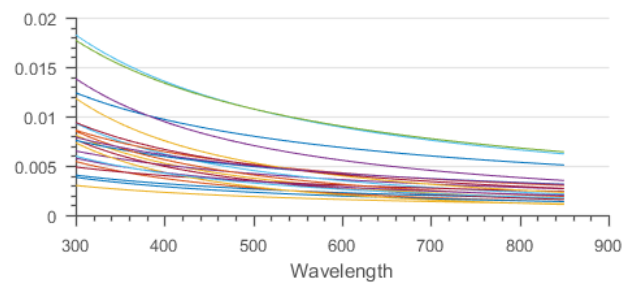
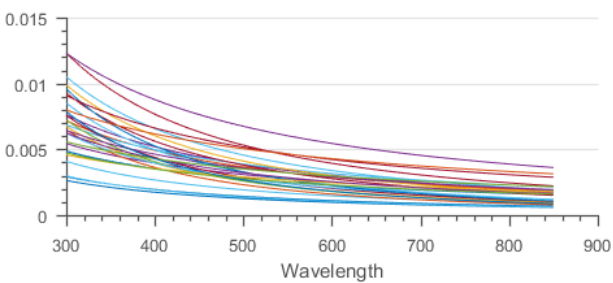
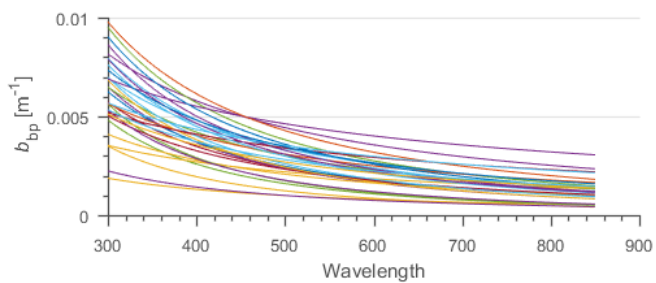
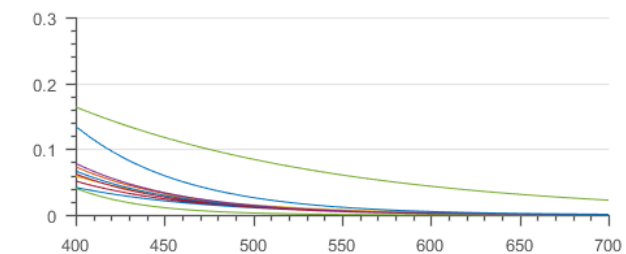
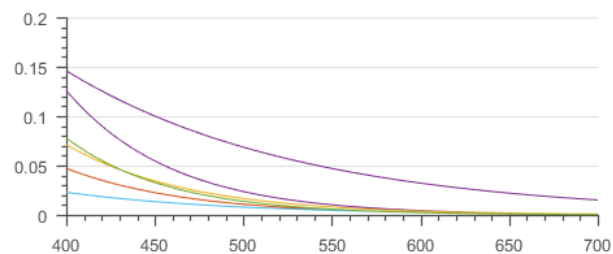
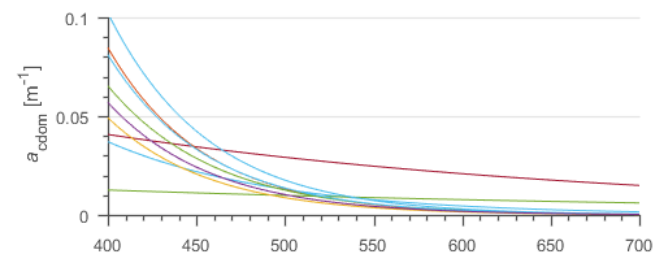
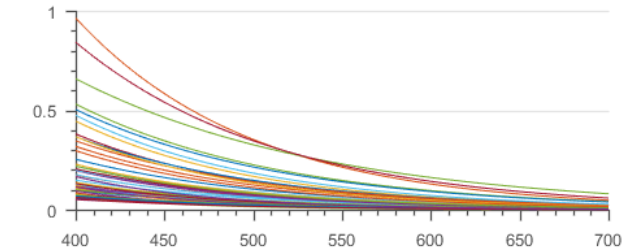
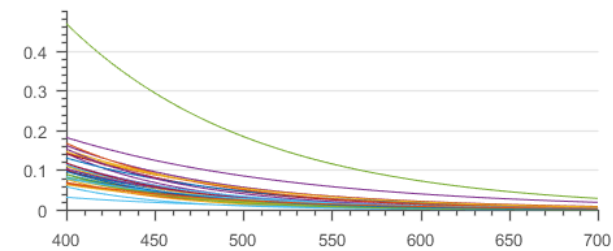
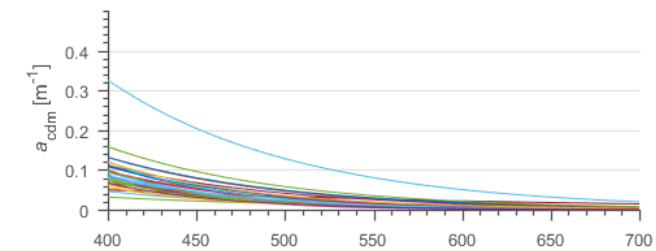
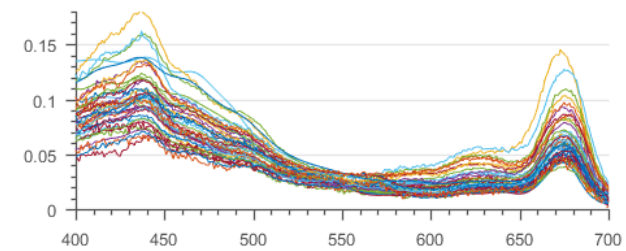
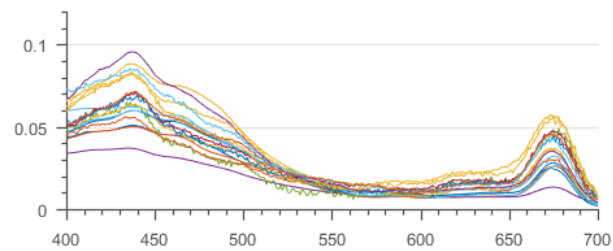
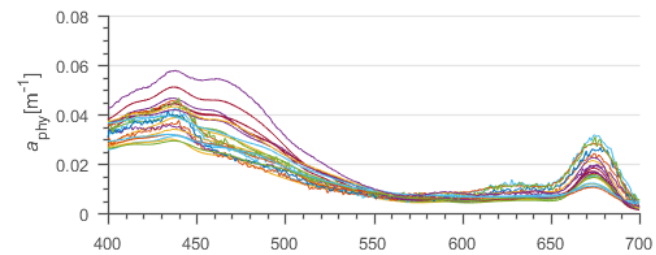




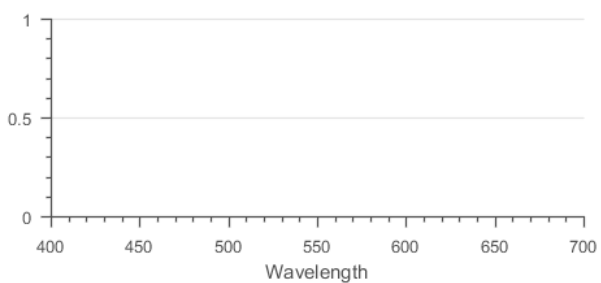
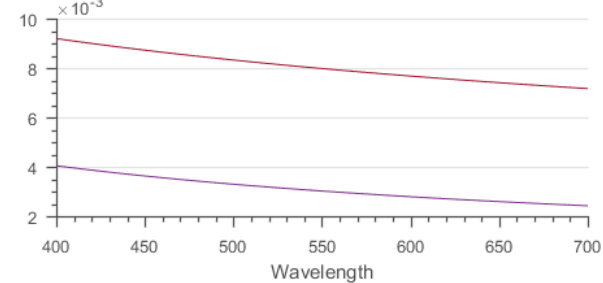
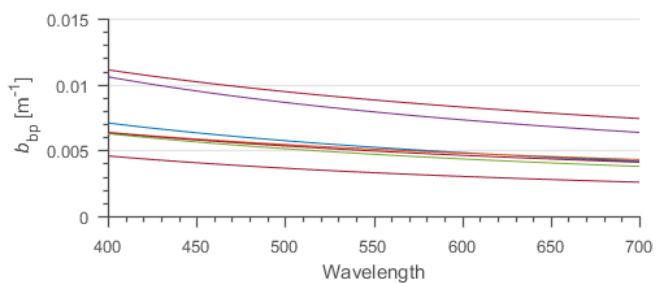
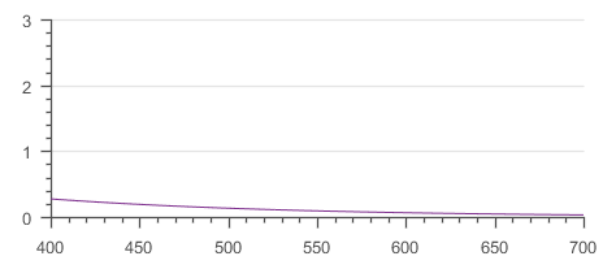
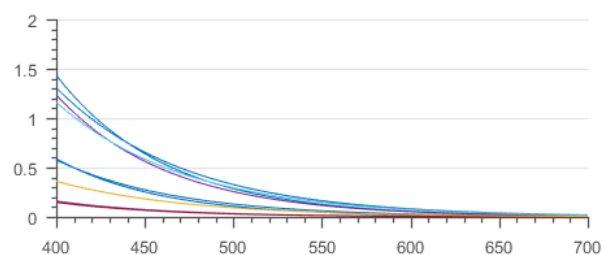
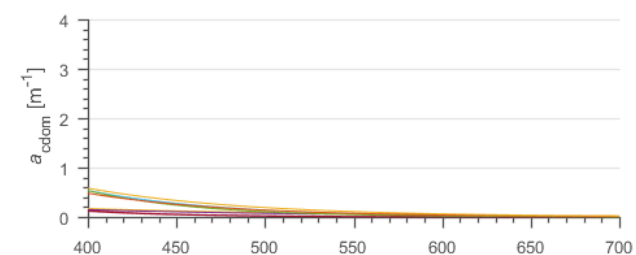
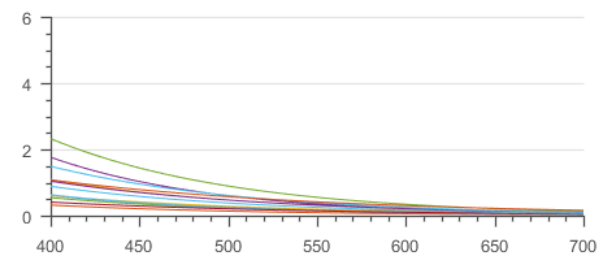
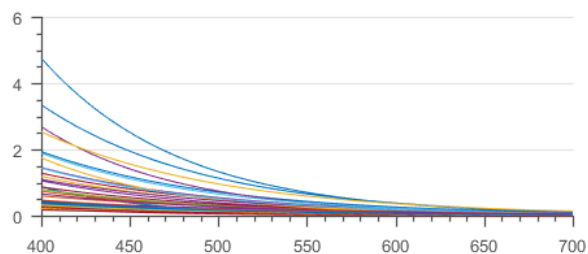
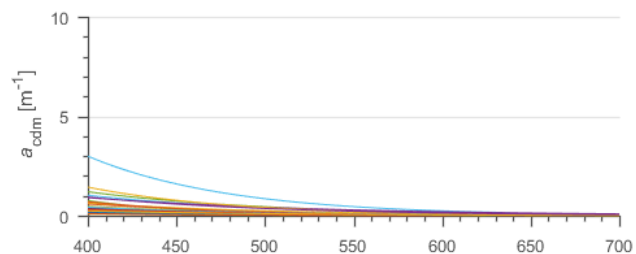
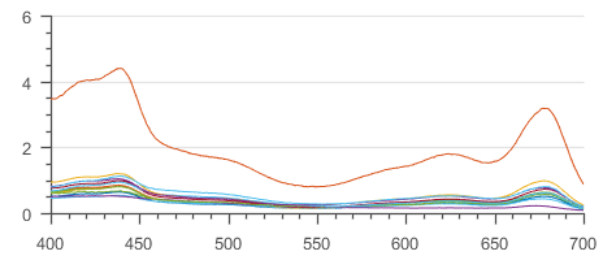
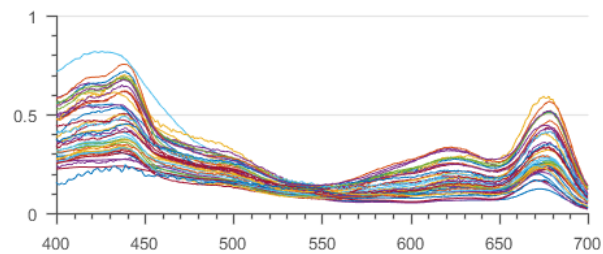
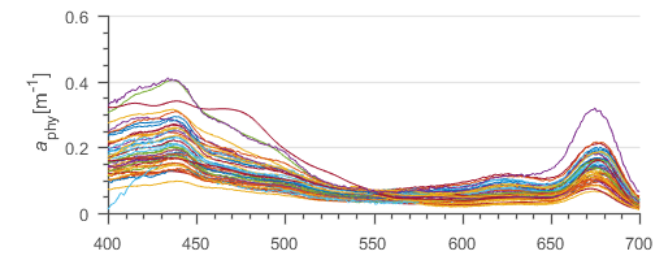
IOP in situ



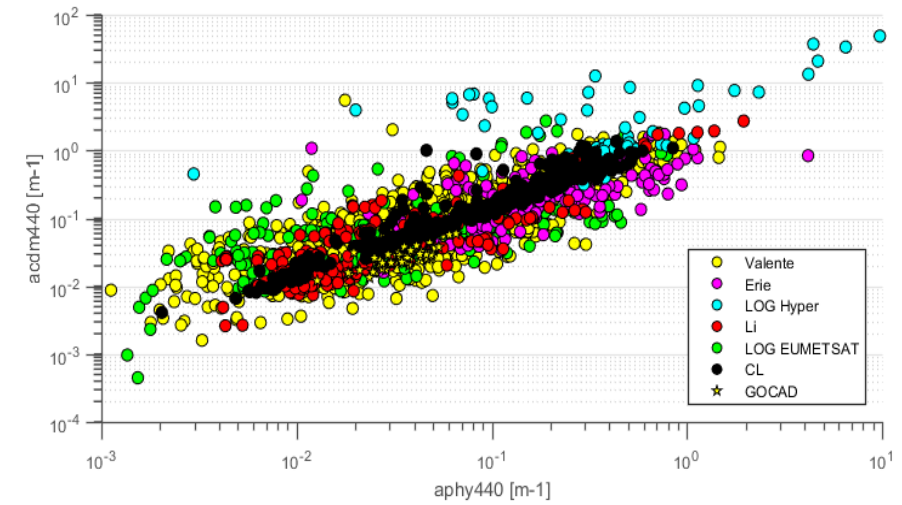
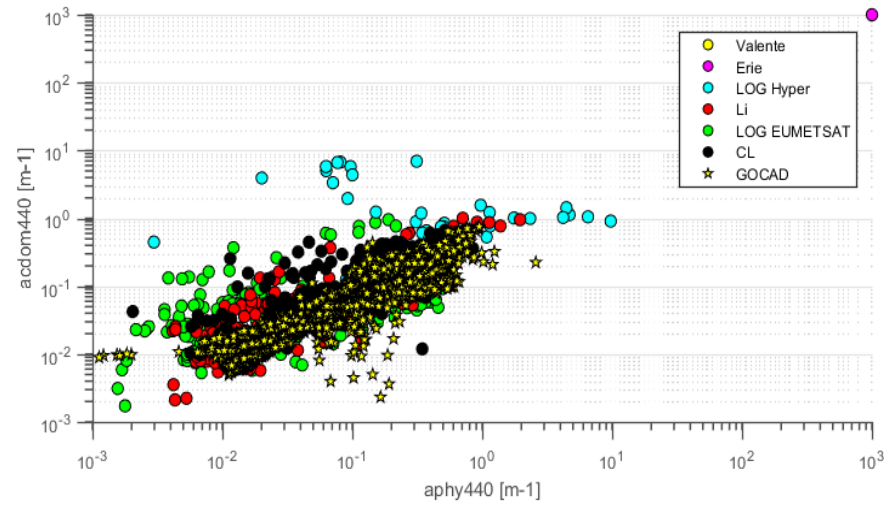
IOP in situ



IOP in situ

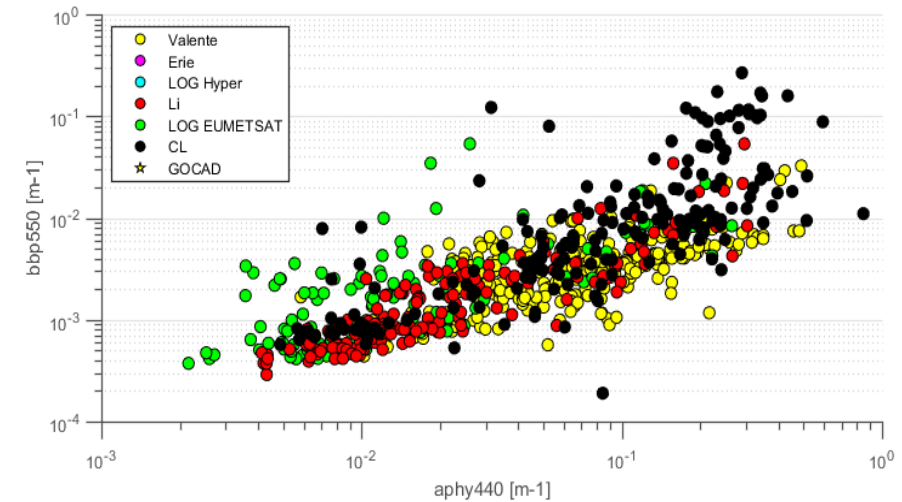


Representativity of the in situ data set

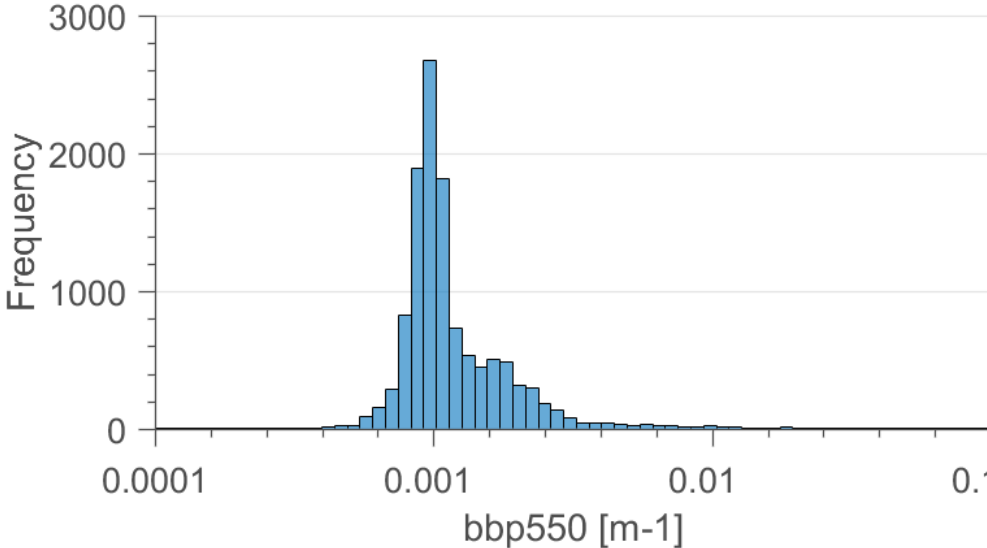
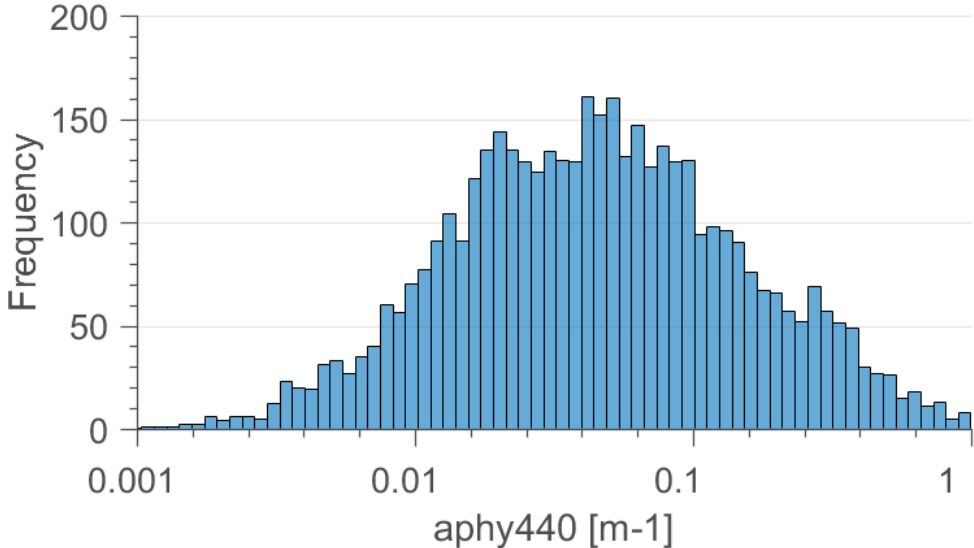
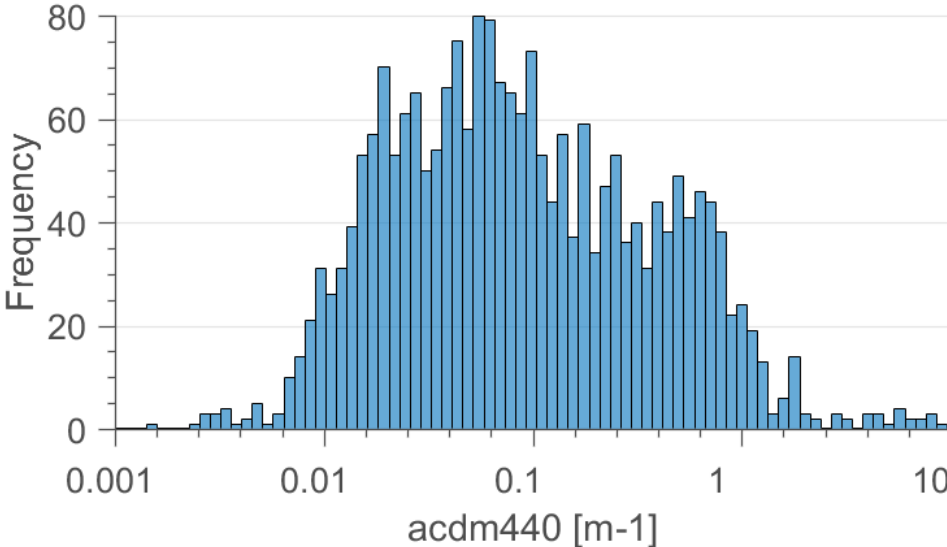
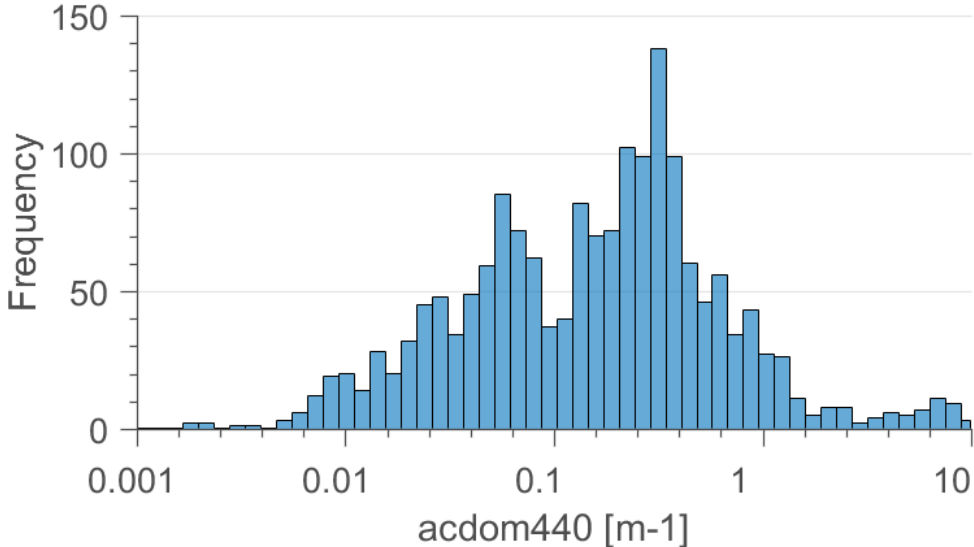


First condition: the generated IOPs will have, at least, to cover the scatter observed from the in situ data set, using the previous parameterizations.

Note that in situ data for which b_{bp} , a_{phy} , a_{NAP} , a_{cdom} are available will also be included.

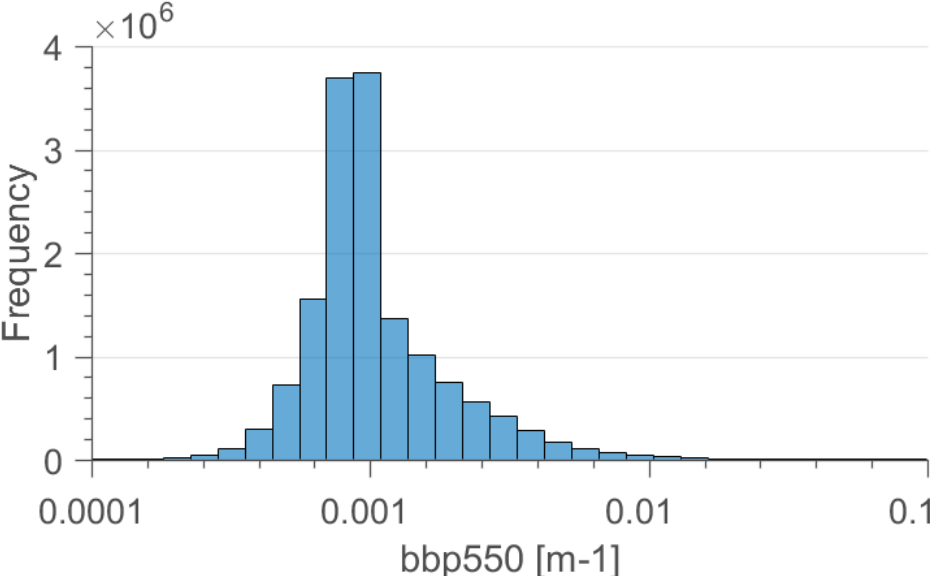
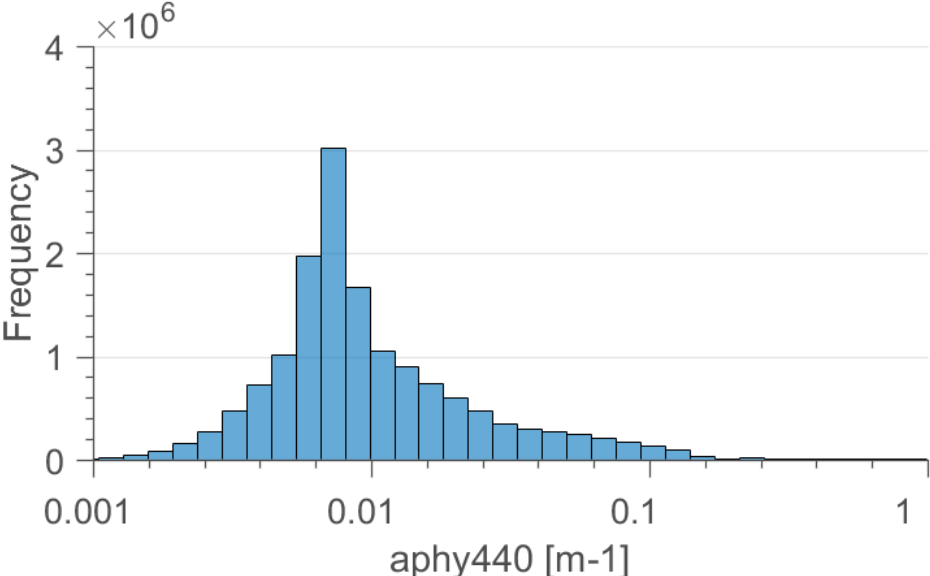
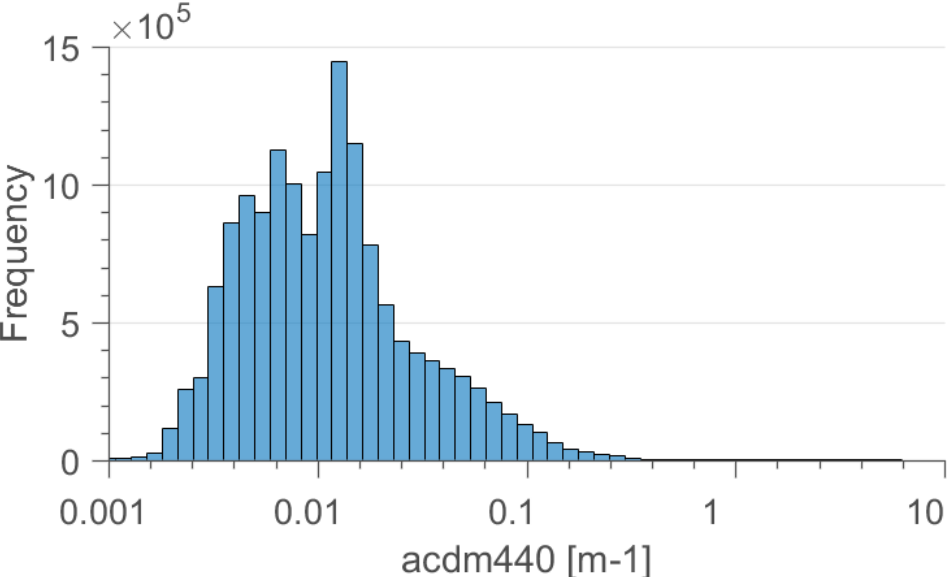


Distribution of in situ IOP



Distribution of IOP as estimated from OCR (2SAA)

Second condition: the distribution of the IOPs used for the simulations will have to cover, at least, the variability observed at global scale from satellite.



IOP in situ
vs
IOP sat

